

**WATCH, PLAY, SHARE,
EXPLORE WITH**



AGENDA

- **Welcome**
Introductions
- **Overview**
Training Outcomes
Standards
Watch/Play/Share/ Explore



TRAINING OUTCOMES

- **Participants will be able to create an environment that encourages children to learn through exploration of their world**
- **Participants will be able to use the Watch/ Play/Share/Explore method as a multi-sensory approach to learning**



THE KENTUCKY EARLY CHILDHOOD STANDARDS



<http://kidsnow.ky.gov/School%20Readiness/Pages/Early-Childhood-Standards-2013.aspx>

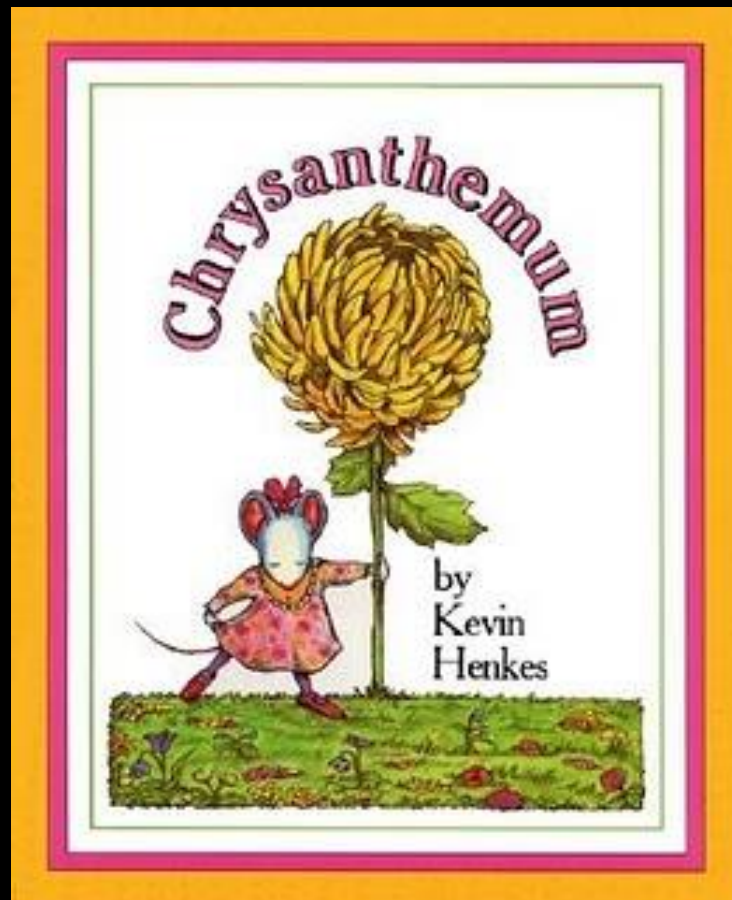
USING THE KENTUCKY EARLY CHILDHOOD STANDARDS IN YOUR CLASSROOM

- **Identify what materials you have and/or need to create, repurpose, or purchase to help children in your classroom progress in the Benchmark.**
- **Identify activities that you have used/or intend to incorporate to help children in your classroom progress in the Benchmark**



NAME TOWERS

<http://pbskids.org/lab/activity/nametowers/>





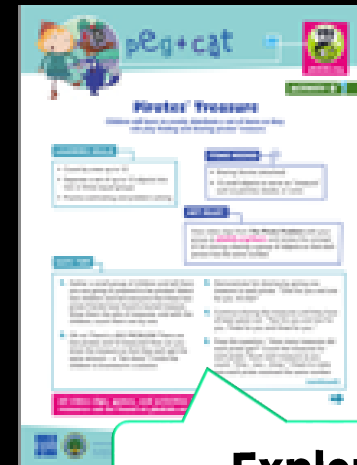
Watch!



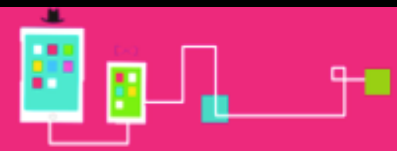
Play!



Share!



Explore!



Watch, Play, Share, Explore



Watch, Play, Share, Explore

<http://pbskids.org/learn/pegcat.html>

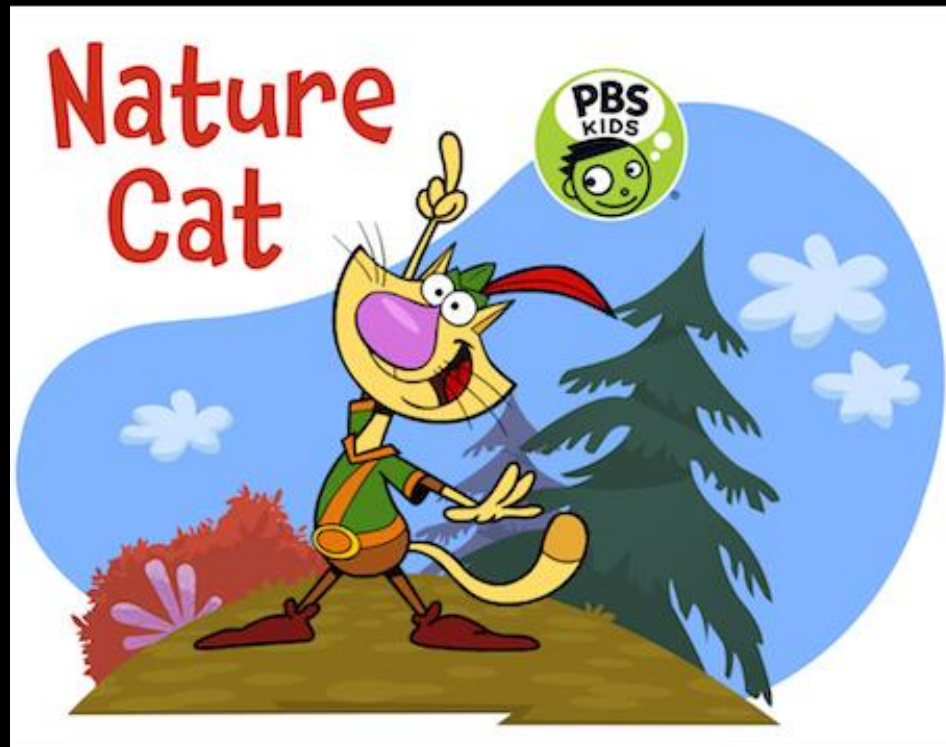


Watch, Play, Share, Explore



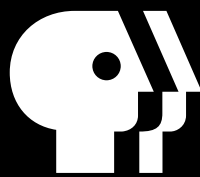
Goods and Services

Watch, Play, Share, Explore



<http://pbskids.org/learn/naturecat/>

RESOURCES

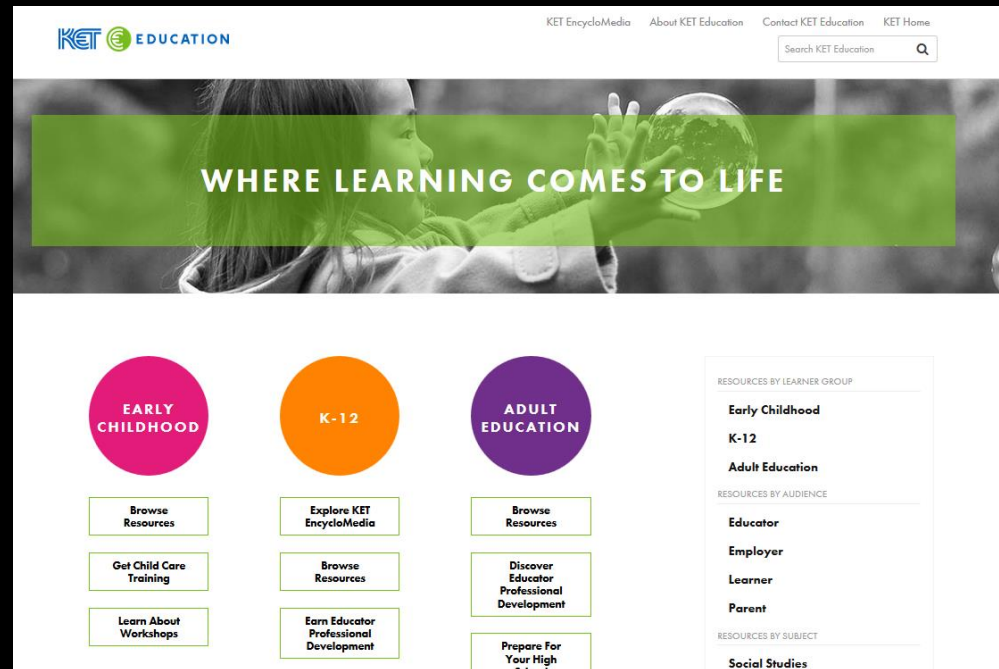


PBS LearningMedia™

KET EDUCATION

<https://www.ket.org/education/>

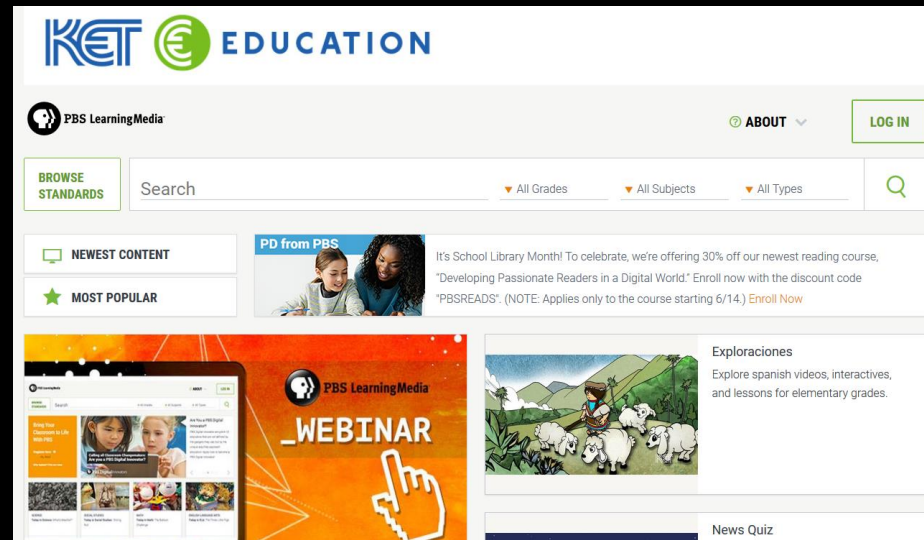
- Educational resources
Early Childhood
through Adulthood



PBS LEARNINGMEDIA

<https://ket.pbslearningmedia.org/>

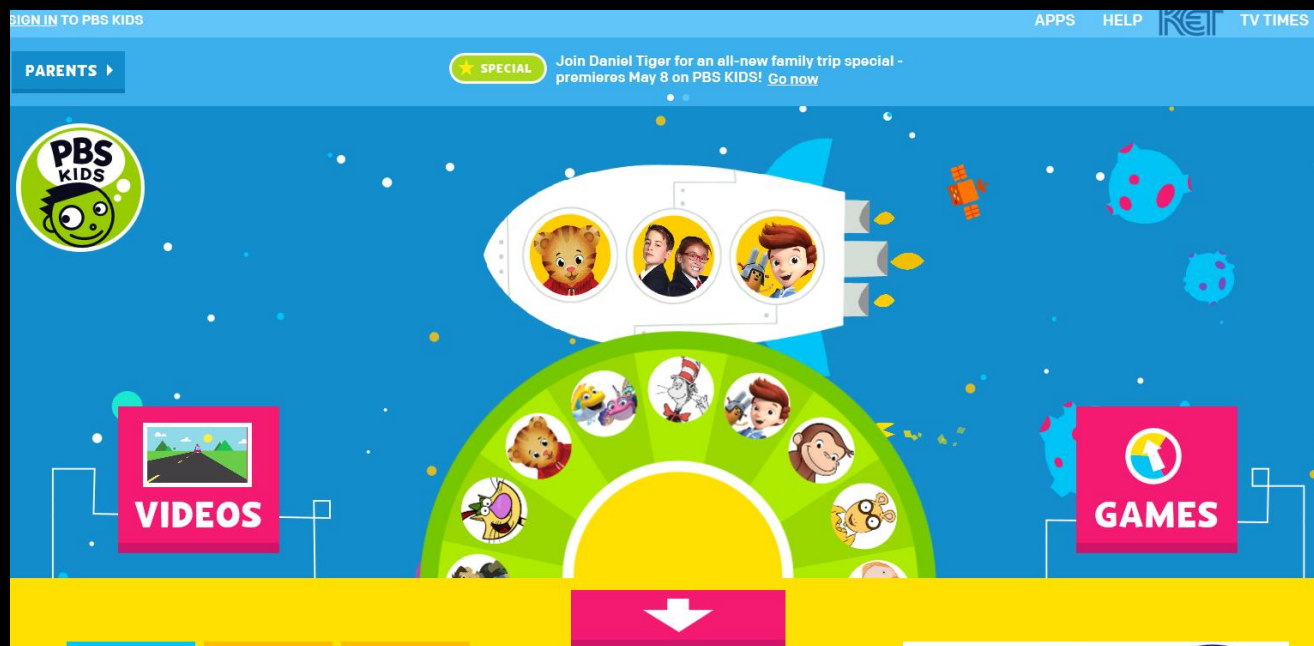
- Registration is free and open to all
- Includes resources produced by KET for Kentucky teachers
- Special collections include Everyday Learning videos, interactives, and contextual materials



- Educational resources and activities for teachers and parents
- Games and activities inspired by PBS Kids programs

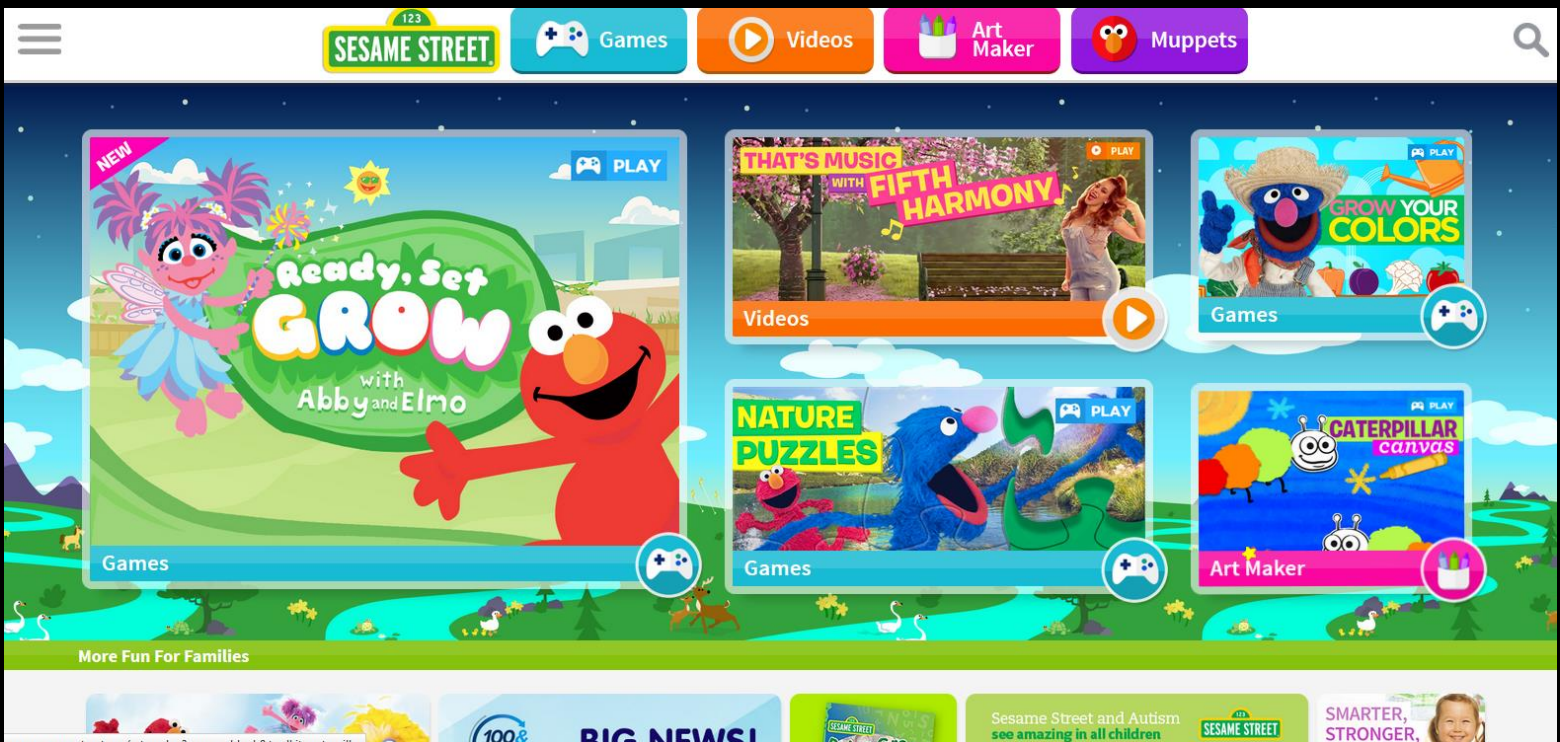
PBS KIDS

www.pbskids.org



SESAME STREET

<http://www.sesamestreet.org/>



SESAME STREET PARENTS

<http://www.sesamestreet.org/parents>

The screenshot shows the homepage of the Sesame Street Parents website. At the top, there is a navigation bar with a hamburger menu icon on the left, followed by the '123 SESAME STREET' logo. To the right of the logo are four colored buttons: 'Games' (blue with a game controller icon), 'Videos' (orange with a play button icon), 'Art Maker' (pink with a palette icon), and 'Muppets' (purple with a Muppet head icon). Below the navigation bar is a large hero section featuring a smiling woman with dark hair and a yellow sweater on the left, and a large image of Big Bird on the right. Overlaid on the bottom right of the hero section is the text '123 SESAME STREET FOR PARENTS'. Below the hero section are two featured activity boxes. The left box, titled 'FEATURED ACTIVITY:', shows a paper doll of Elmo and is titled 'Elmo the Musical: Pizza Paper Doll', with a description: 'Dress Elmo like an astronaut and imagine a space adventure.' The right box, titled 'FEATURED TOOLKIT:', shows a small image of Big Bird and is titled 'Science: Space', with a description: 'Help your child develop a love for science and discovery with Big Bird's international astronomical adventure.' At the bottom of the page, a white banner reads 'Welcome to Sesame Street for Parents'.

123 SESAME STREET

Games Videos Art Maker Muppets

123 SESAME STREET FOR PARENTS

FEATURED ACTIVITY:
Elmo the Musical: Pizza Paper Doll
Dress Elmo like an astronaut and imagine a space adventure.

FEATURED TOOLKIT:
Science: Space
Help your child develop a love for science and discovery with Big Bird's international astronomical adventure.

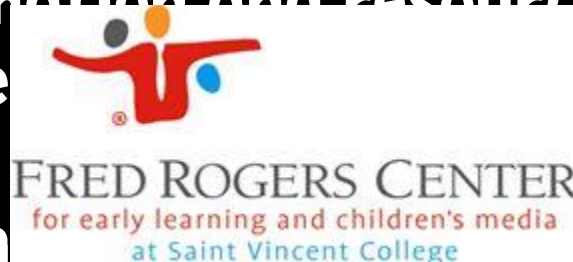
Welcome to Sesame Street for Parents

TECHNOLOGY IN THE CLASSROOM

- When used intentionally and appropriately, technology and interactive media are effective tools to support learning and development.
- Information and resources with technology are important for early childhood teachers and administrators. These resources are important for the development of young children.
- The National Association for the Education of Young Children (NAEYC) and the Fred Rogers Center for Early Learning and Children's Media at Saint Vincent College are leading organizations that promote the use of technology in early childhood education.
- Special considerations must be given to the use of technology with infants and toddlers.
- Attention to digital citizenship and equitable access is essential.
- Ongoing research and professional development are needed.



National Association for the
Education of Young Children



TECHNOLOGY IN THE CLASSROOM

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